

*“Optimization is
all you need!”*

The Deep Bootstrap

*Rethinking Generalization to
Understand Deep Learning*

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Motivation

Goal: “Understand” why DL methods used in practice work
(small test error / test loss).

Hope: Predict how design choices affect test error.

This Work: *Framework/roadmap* for achieving goal
(for supervised classification)

Setting (briefly)

Setup: Supervised classification.

Distribution $(x, y) \sim D$

Want: classifier $f(x)$ with small *test error*: $\Pr_{x,y \sim D}[f(x) \neq y]$

Do: SGD on NN to minimize *train error*

Our Framework (high-level)

Classical Framework: Finite train set.

“Good models are those with small generalization gap”

Our Framework: Models trained on finite train set \approx infinite train set

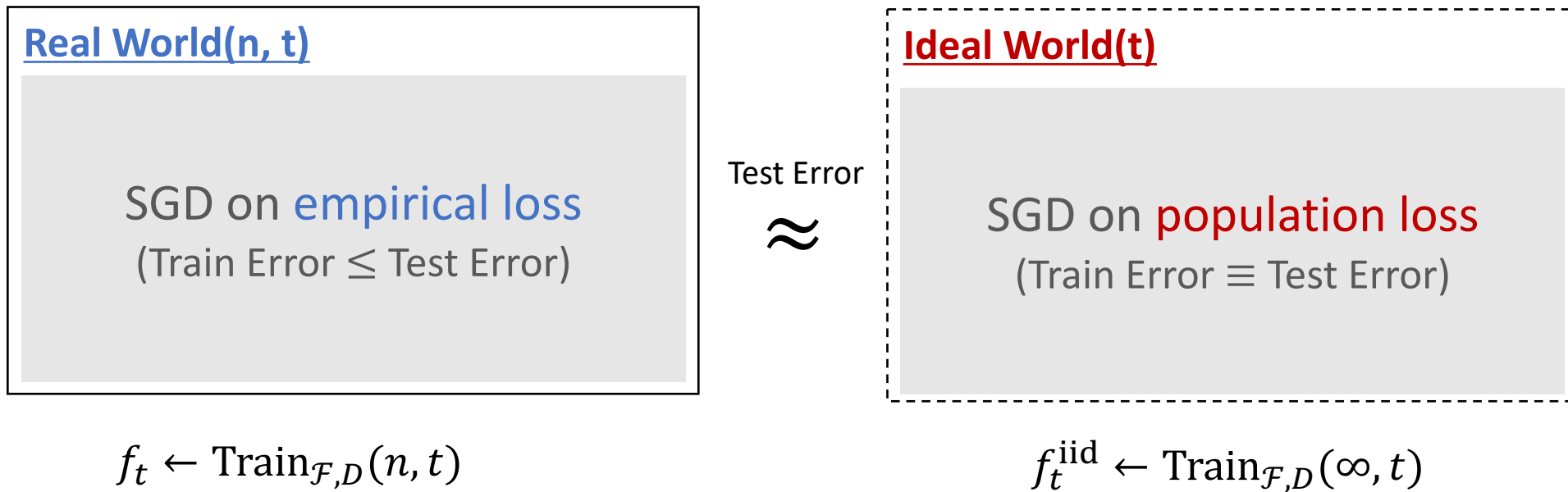
*“Good models are those which **optimize quickly**, on infinite data”*

Our Framework

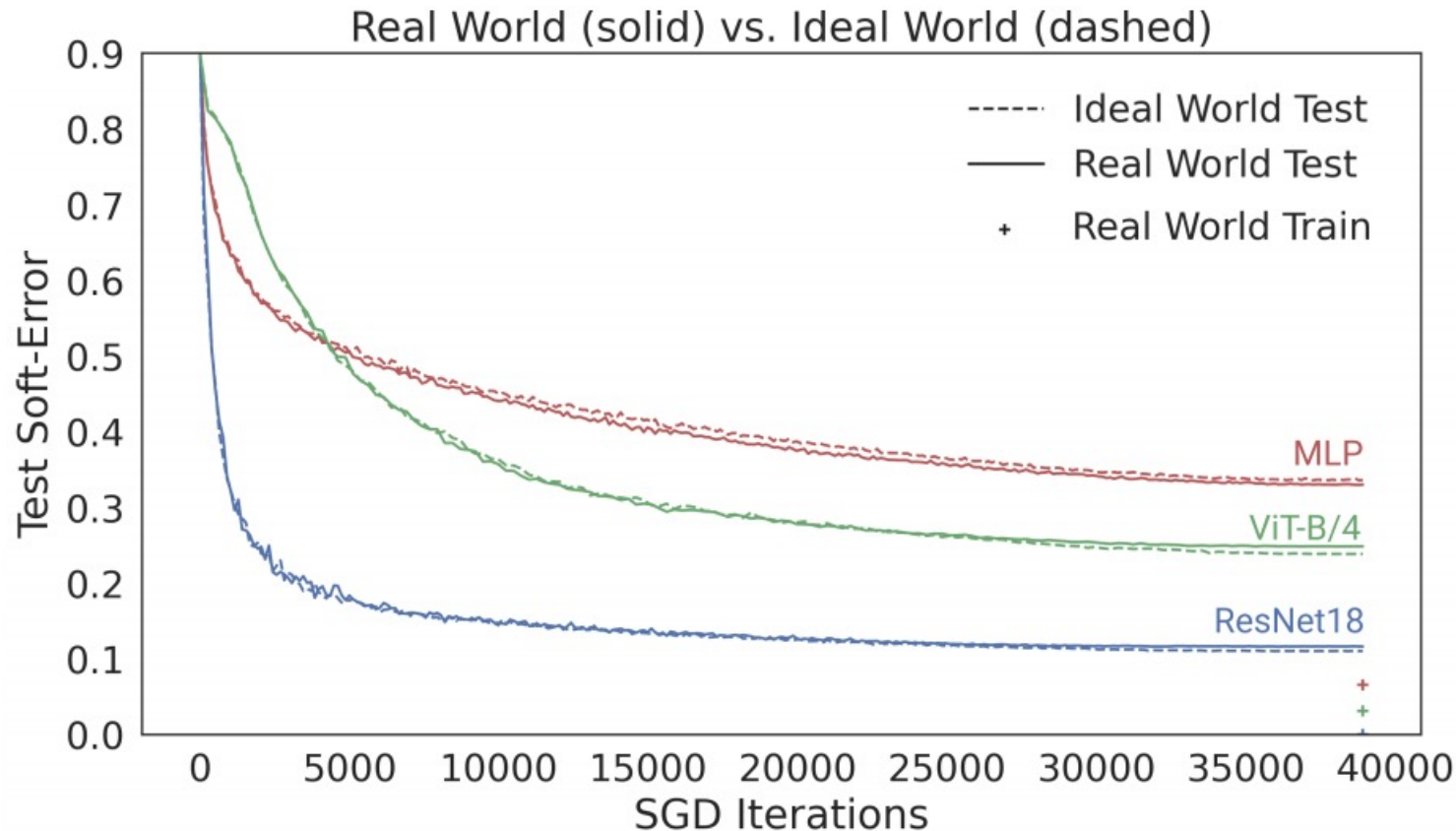
Main Idea: compare **Real World** vs. **Ideal World**

Fix distribution D , architecture \mathcal{F} , num samples n .

Then, for all steps $t \in \mathbb{N}$ define:



Example



*Models which
optimize faster in Ideal World,
generalize better in Real World*

Real World: 50K samples, 100 epochs.

Ideal World: 5M samples, 1 epoch.

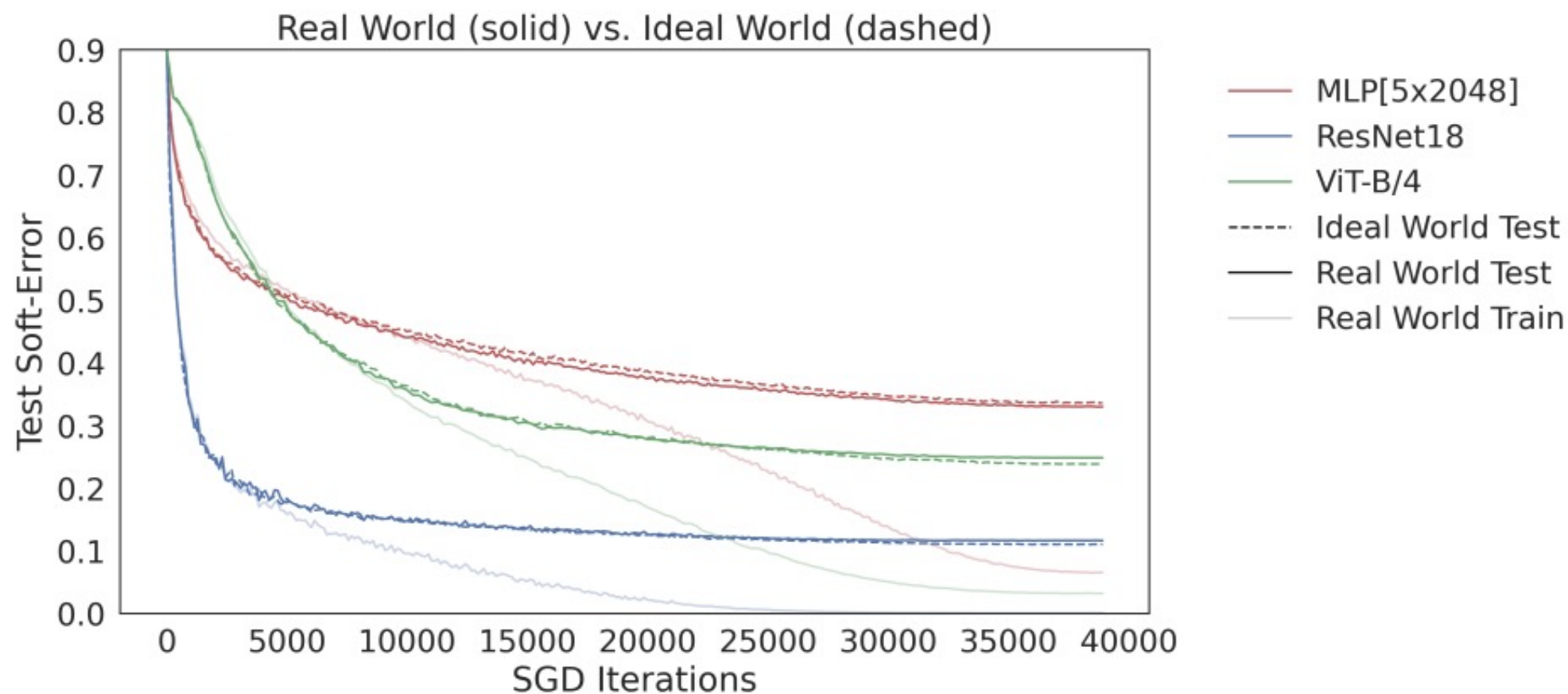


Figure 8: The corresponding train soft-errors for Figure 1.

(More) Precise Claim

*SGD on deep nets produces similar models whether trained on **re-used samples** (Real) or **fresh samples** (Ideal)*

...as measured by Test SoftError

*...for as long as the Real World optimizer is still moving
(e.g. $\text{TrainError} \geq 1\%$)*

(More) Precise Claim

New decomposition:
$$\text{TestError}(f_t) = \underbrace{\text{TestError}(f_t^{\text{iid}})}_{\text{A: Online Learning}} + \underbrace{[\text{TestError}(f_t) - \text{TestError}(f_t^{\text{iid}})]}_{\text{B: Bootstrap error}}$$

Define “bootstrap error” ϵ as (Real – Ideal): $\epsilon(n, \mathcal{D}, \mathcal{F}, t)$

Main Claim: *Bootstrap error $\epsilon(n, \mathcal{D}, \mathcal{F}, t)$ is small for realistic $(n, \mathcal{D}, \mathcal{F})$, and all $t \leq T_N$.*

Where “stopping time” $T_N :=$ time when Real World reaches TrainError $\leq 1\%$.

“Deep Bootstrap”



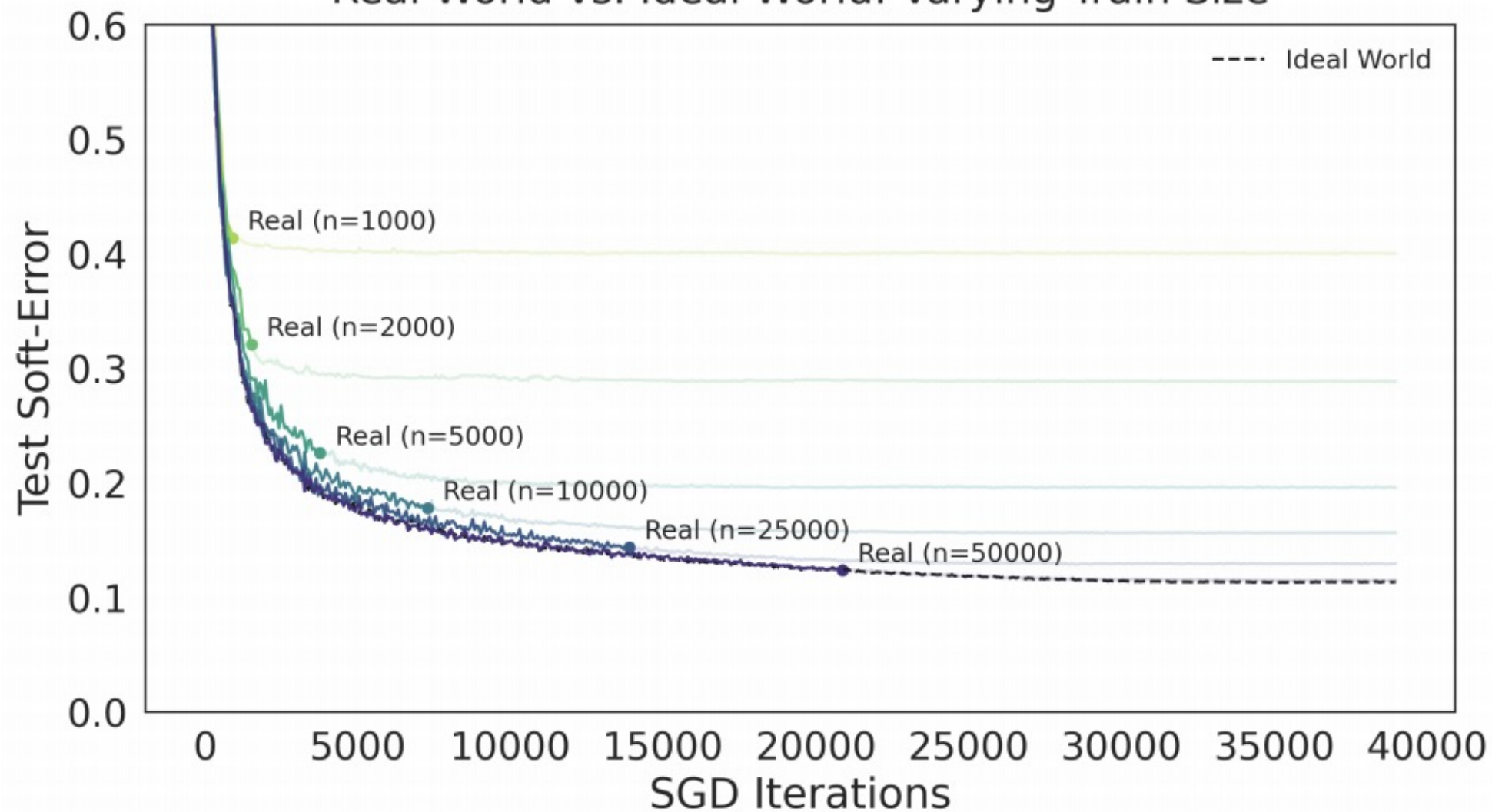
$$\text{RealWorld}(N, T = \infty) \approx \text{RealWorld}(N, T_N) \approx_{\epsilon} \text{RealWorld}(\infty, T_N)$$

Practice: Real World
(trained as long as
possible)

Real World
(stopped at T_N : when
Train Error $\approx 1\%$)

Ideal World
(stopped at T_N)

Real World vs. Ideal World: Varying Train Size



Learning curves:

$L(n)$: Loss on n samples (Real-world, trained to convergence)

$T(n)$: Time to converge on n samples (Real world SGD steps)

$\tilde{L}(t)$: Loss after t online SGD steps (Ideal World)

Then:

$$L(n) \approx \tilde{L}(T(n))$$

Significance

$$\text{TestError}(f_t) = \underbrace{\text{TestError}(f_t^{\text{iid}})}_{\text{A: Online Learning}} + \underbrace{[\text{TestError}(f_t) - \text{TestError}(f_t^{\text{iid}})]}_{\text{B: Bootstrap error}}$$

To understand generalization, sufficient to understand:

1. Online optimization: how fast Ideal World learns.
[long history, but not in DL]
2. Empirical optimization: how fast Real World convergences (T_N)
[recent progress: Arora, Allen-Zhu,...]
3. Bootstrap Error: |Real - Ideal|
[long history in stats, but not in DL]

Assume/prove/believe bootstrap error small \Rightarrow
generalization reduced to **optimization!**

(Towards) Practical Guidance

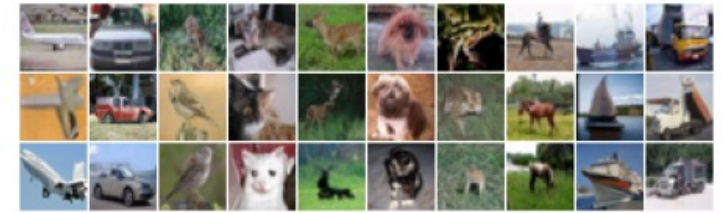
Deep Bootstrap: “Real World \approx *Ideal World*
as long as the Real World hasn't converged”

Thus, good training procedures:

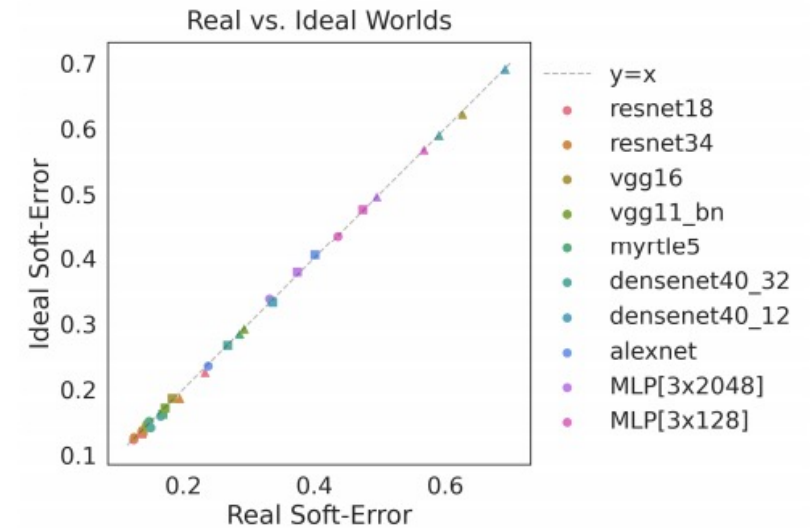
1. **Optimize quickly** on infinite samples
(high-capacity models, skip-connections, BN, ...)
2. **Don't optimize too** quickly on finite samples
(regularization, data-aug,...)

Validation: Summary of Experiments

- **CIFAR-5m**: 5-million synthetic samples from a generative model trained on CIFAR-10
- **ImageNet-DogBird**: 155K images by collapsing ImageNet categories. Binary task.
- **Varying settings**: {archs, opt, LR,...}
convnets, ResNets, MLPs, Image-GPT, Vision-Transformer



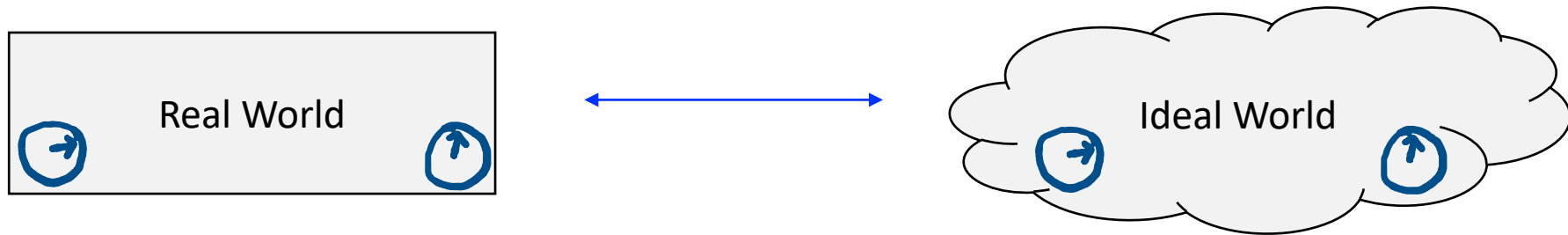
Samples from CIFAR-5m



(a) Standard architectures.

Figure 2: **Real vs Ideal World: CIFAR-5m.** SGD w 0.1 (●), 0.01 (■), 0.001 (▲). (b): Random architecture

Implications: Deep Learning through the Bootstrap Lens



Effect of Pretraining

Pretrained models generalize better (Real)
“because” they optimize faster (Ideal)

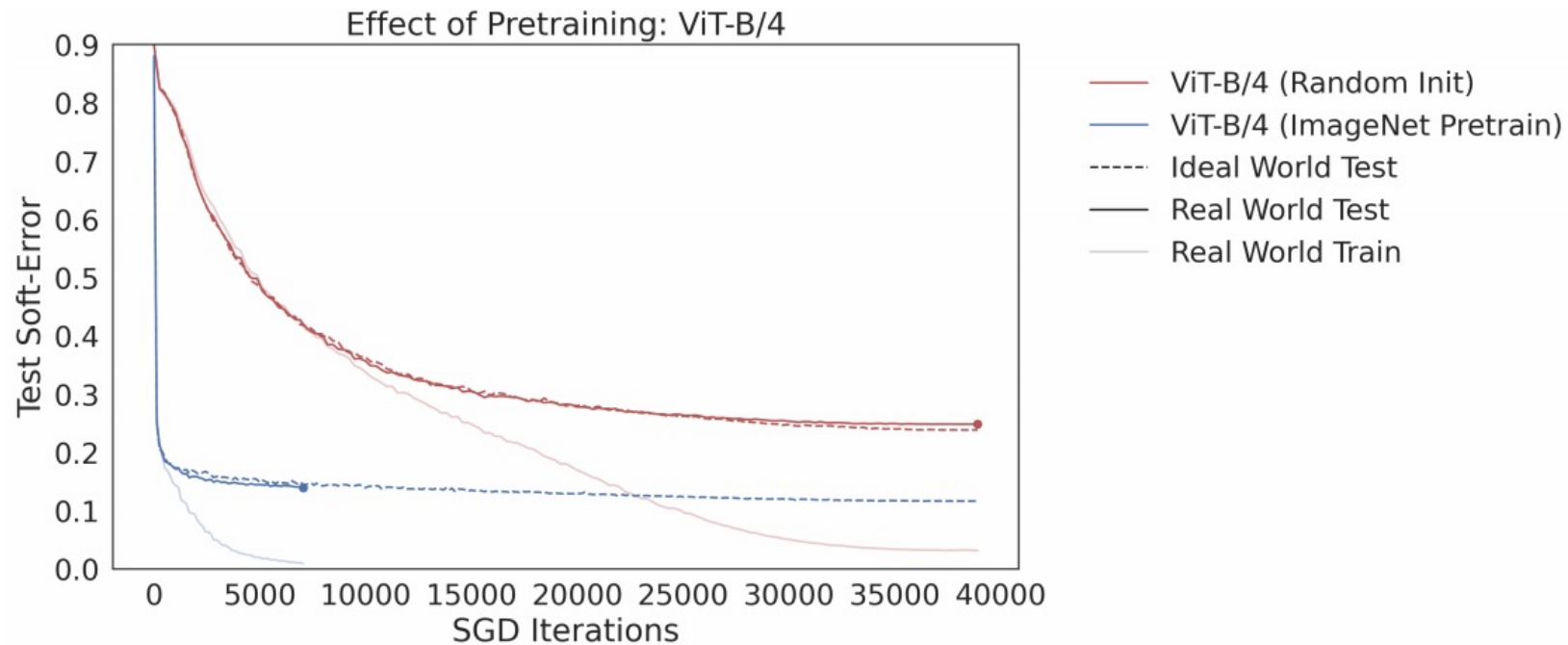


Figure 13: Real vs. Ideal Worlds for Vision Transformer on CIFAR-5m, with and w/o pretraining.

Effect of Data Aug

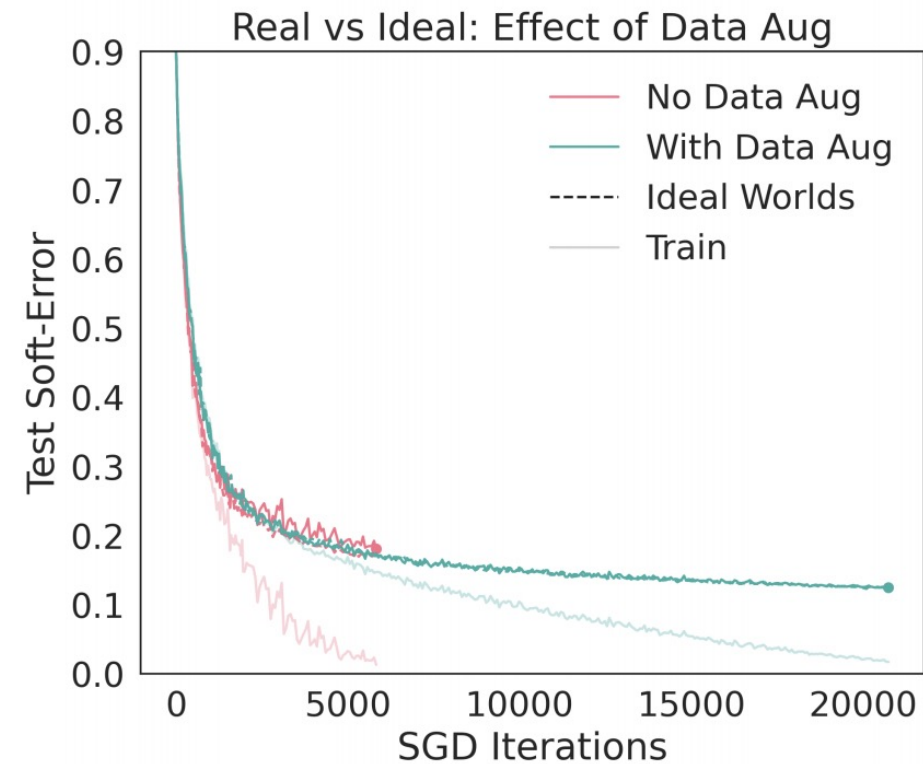
Data-aug in the Ideal World =
Augment each sample once

3 potential effects:

1. Ideal World Optimization Speed
- 2. Real World Convergence Speed**
3. Bootstrap Gap

Good data-augs:

- Don't hurt learning in Ideal World
- Decelerate optimization in Real World (train for longer)



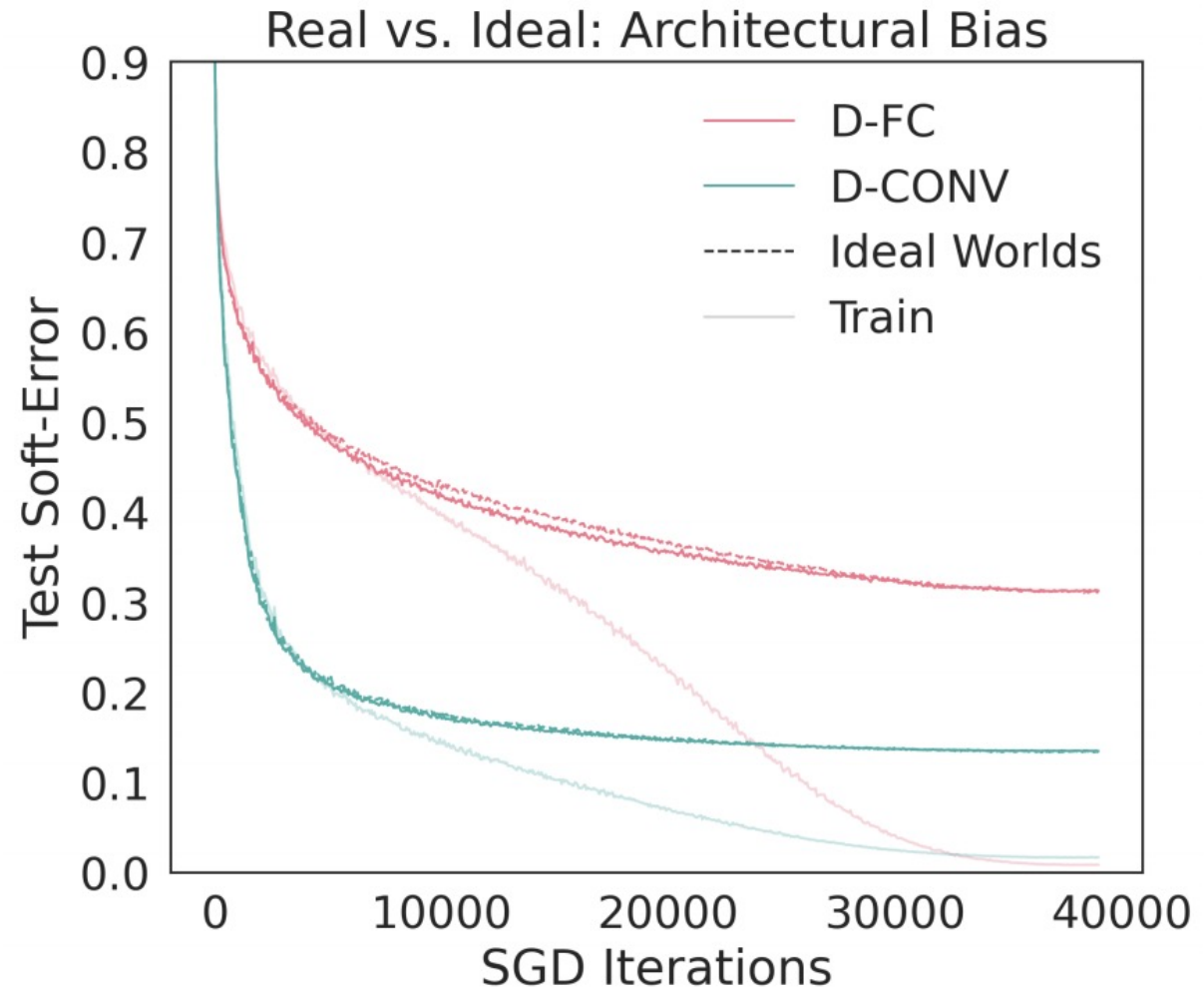
Implicit Bias \rightarrow Explicit Optimization

Two archs from [Neyshabur 2020]:
D-CONV (convnet) \subset D-FC (mlp)

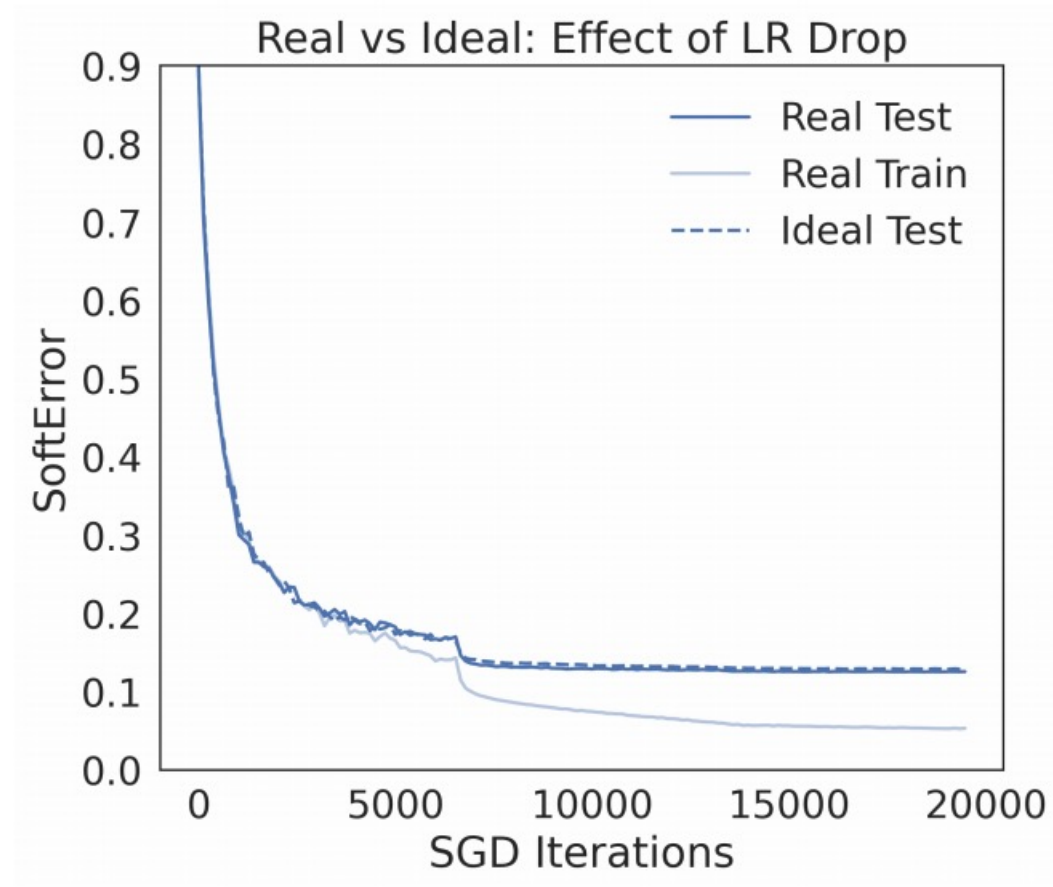
Both train to 0 Train Error, but
convnet generalizes better.

Traditionally: due to “implicit bias”
of SGD on the convnet.

Our view: due to better
optimization in the Ideal World



Effect of Learning Rate



Concluding Thoughts

- Future models may be either **overparameterized** or **underparameterized** (GPT-3, T5, ResNeXt WSL)
 - Largest models **trained for less than one epoch**
 - Deep Bootstrap: understanding online optimization will be useful in either case
- Many arbitrary choices in deep learning (arch, loss, optimizer, activation..)
 - Which ones work for generalization?
 - Deep Bootstrap: Anything that works well for online optimization
- **Open Questions:**
 - Quantitative dependency of bootstrap-error on (n, D, \mathcal{F}, t)
 - Theoretical understanding? Toy models?

Extras

Choice of Metric

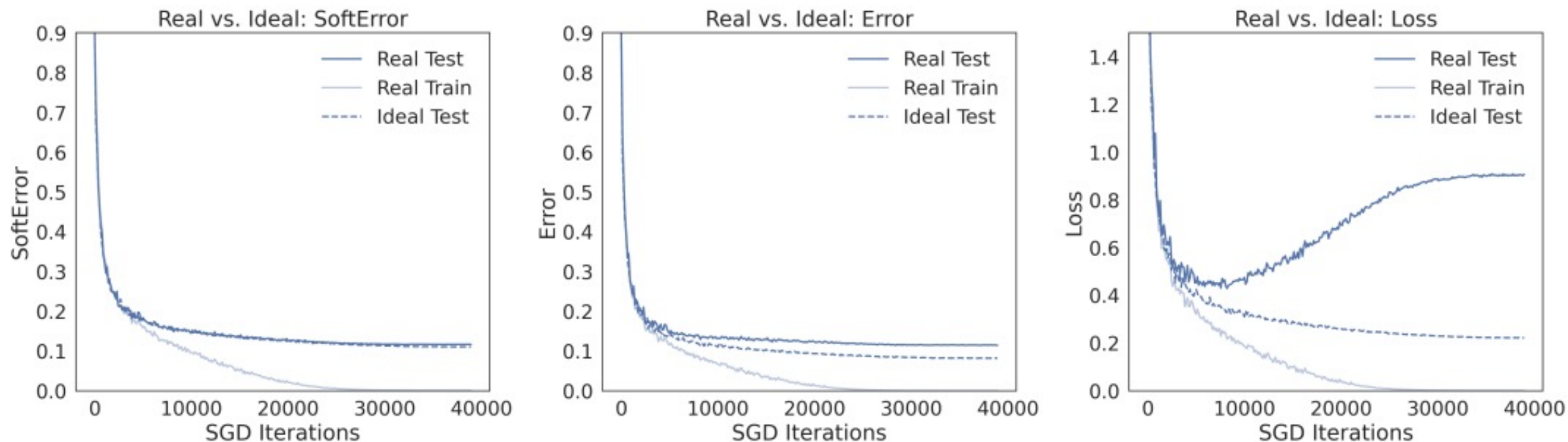


Figure 6: SoftError vs. Error vs. Loss: ResNet-18.

Why Soft-Error?

Want: RealWorld \rightarrow IdealWorld as $(\text{model}, \text{data}) \rightarrow \infty$.

- This doesn't always happen w.r.t Test Error.

Claim: In an overparameterized limit of $(\text{model}, \text{data}) \rightarrow \infty$,
interpolating classifiers converge to *optimal samplers*: $f(x) \sim p(y|x)$

“Distributional Generalization” [Nakkiran, Bansal 2020]

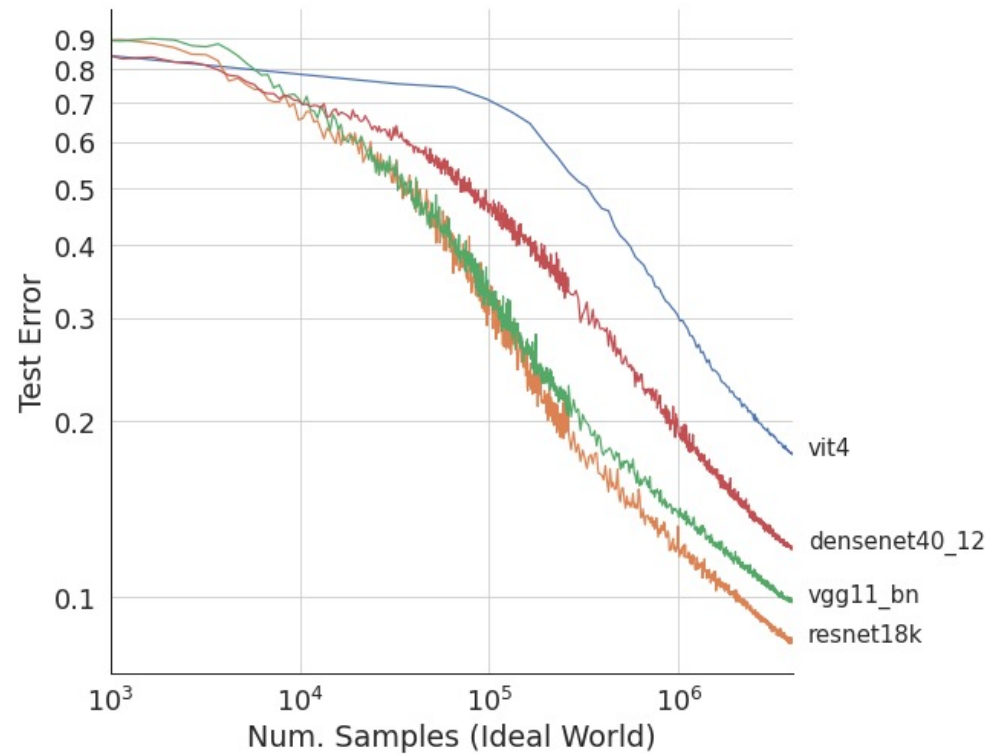
...**NOT** to Bayes-optimal classifiers: $f^*(x) = \operatorname{argmax}_y p(y|x)$

Scaling Laws in Ideal World

Study $L(t)$: Ideal-world learning curve

Empirically: power law

$$L(t) \sim t^{-\alpha}$$



What about Non-Deep Learning?

- Not true for well-specified linear regression!
- Can be contrived to be true for **misspecified** regression

$$x \sim \mathcal{N}(0, V)$$

$$y := \sigma(\langle \beta^*, x \rangle)$$

$$f_\beta(x) := \langle \beta, x \rangle$$

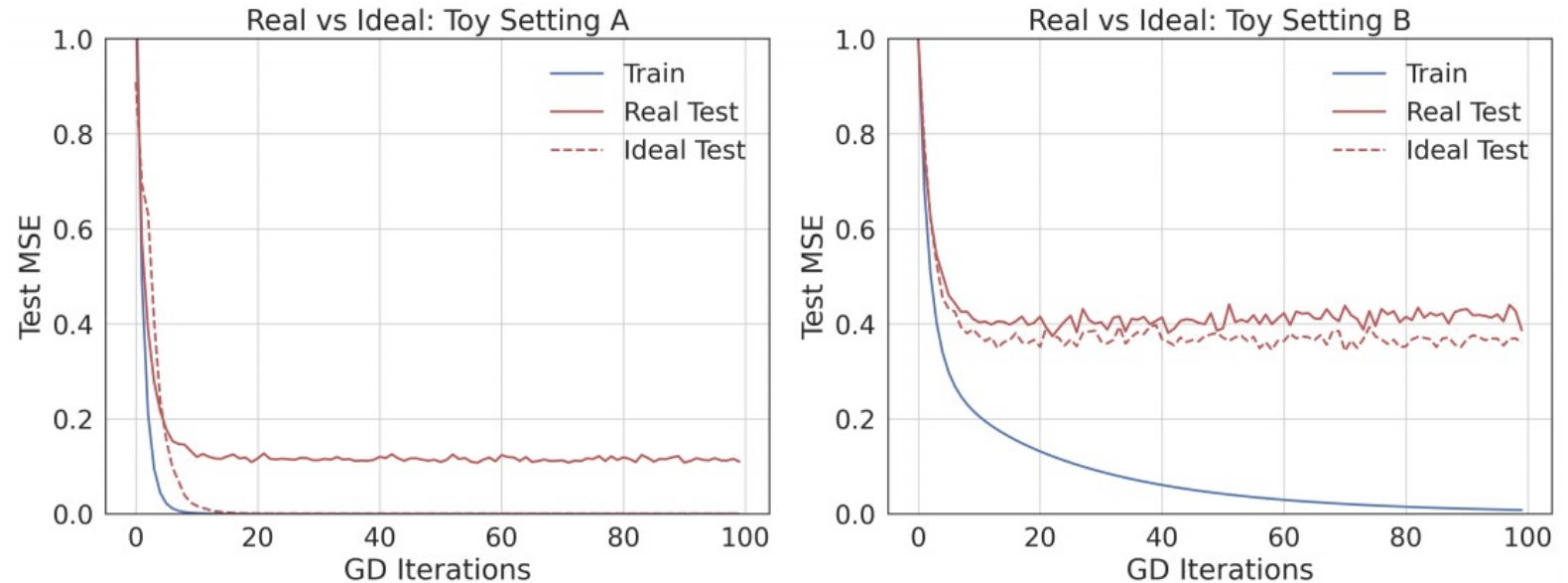
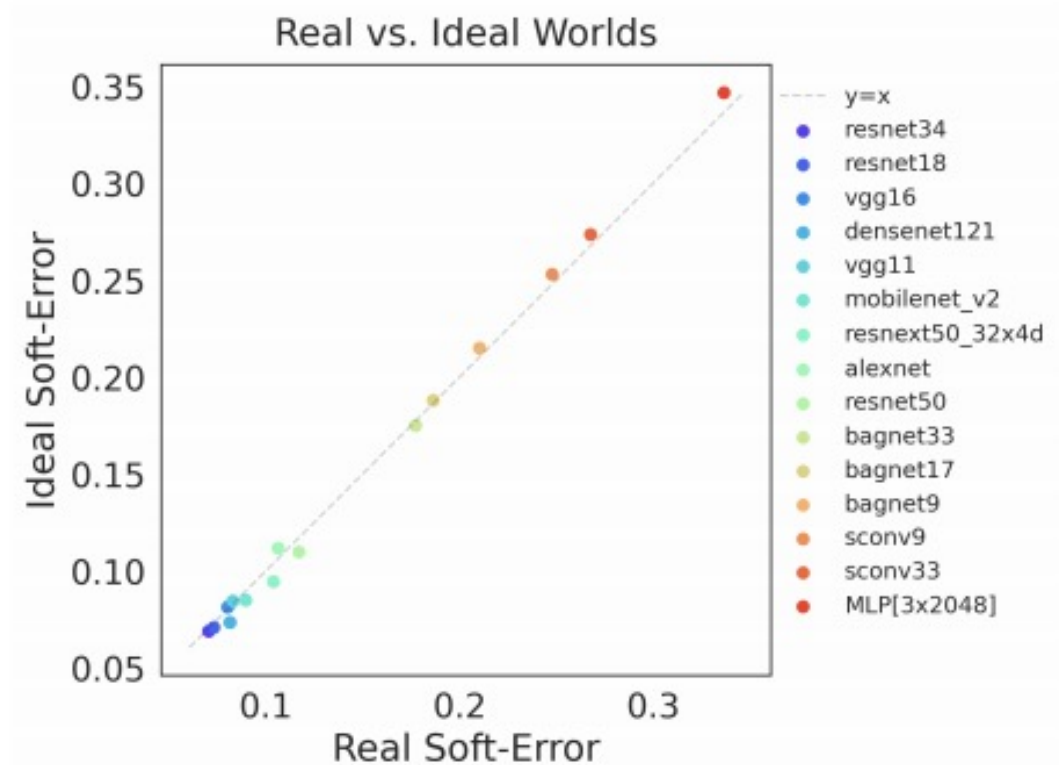


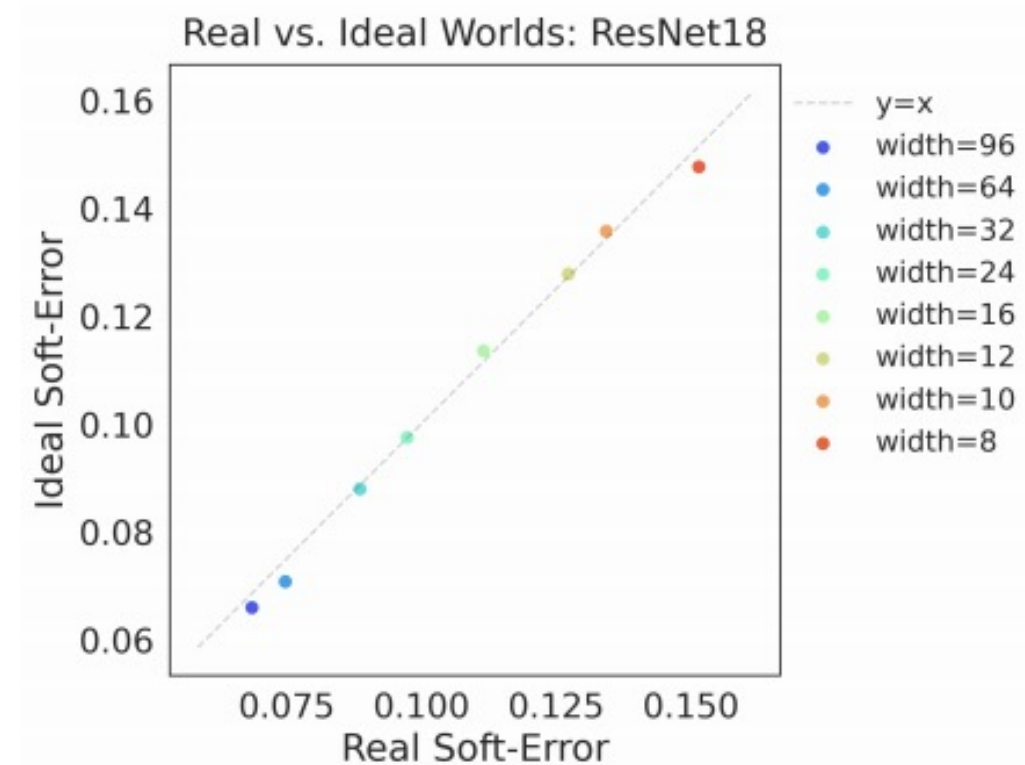
Figure 7: **Toy Example.** Examples of settings with large and small bootstrap error.

- **Setting A.** Linear activation $\sigma(x) = x$. With $n = 20$ train samples.
- **Setting B.** Sign activation $\sigma(x) = \text{sgn}(x)$. With $n = 100$ train samples.

ImageNet Experiments



(a) Standard architectures.

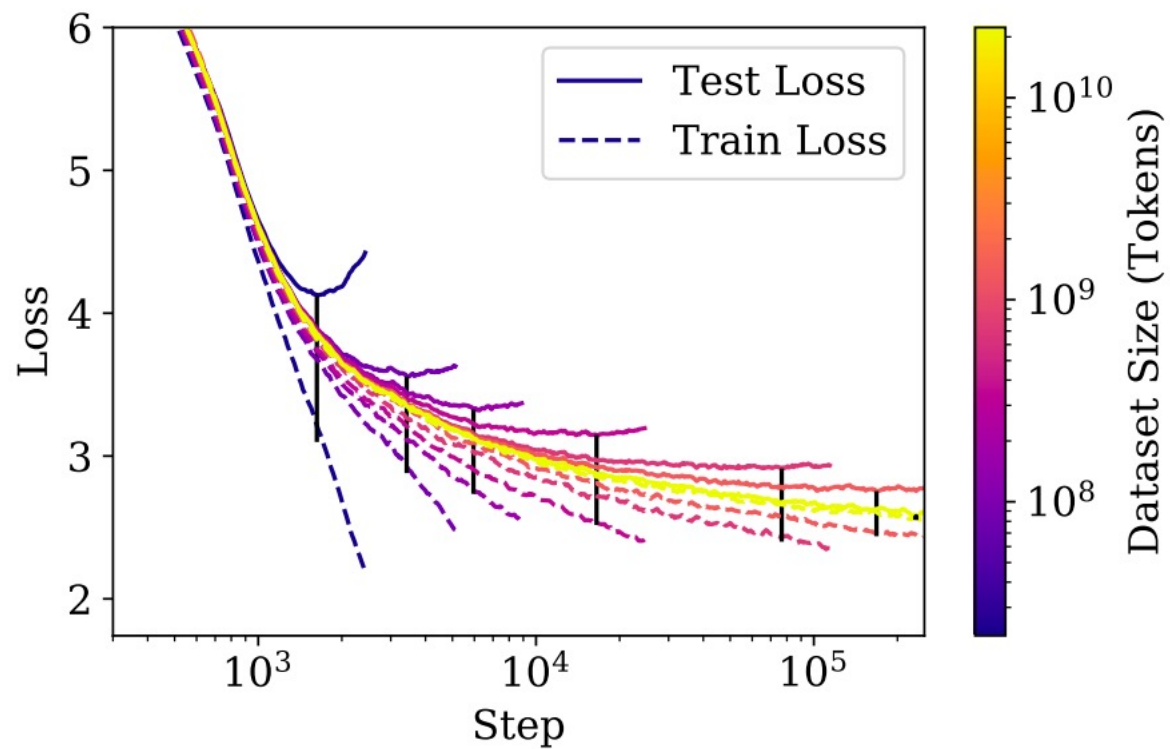


(b) ResNet-18s of varying width.

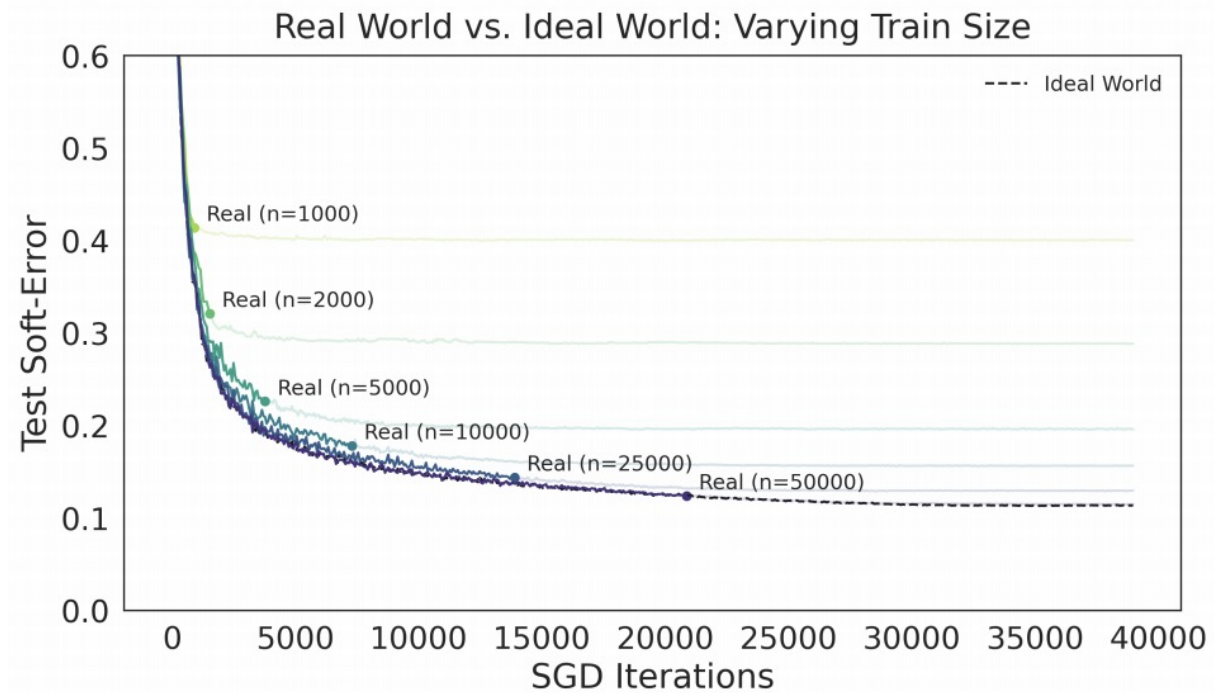
Figure 3: **ImageNet-DogBird**. Real World models trained on 10K samples.

GPT-3 Learning Curves

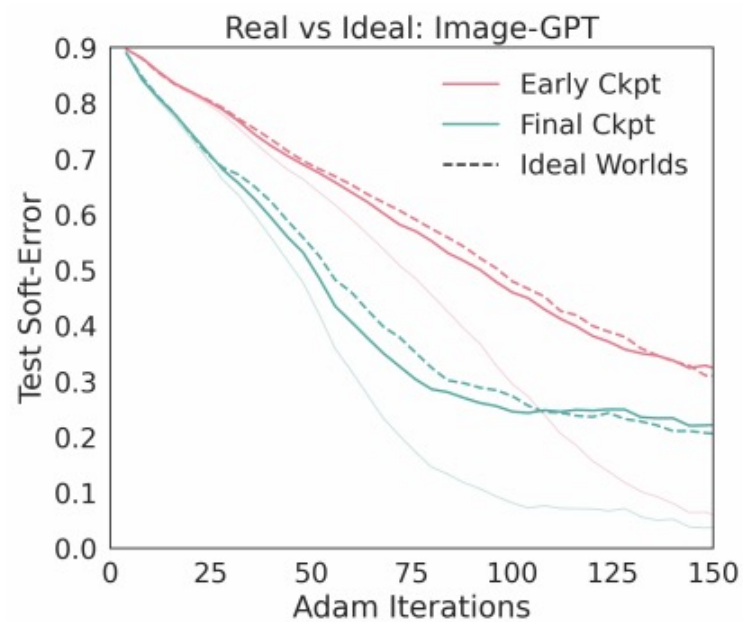
[Kaplan et al 2020]



ResNet18 Curves



Effect of Pretraining



(b) Pretrain: Image-GPT ($n = 2K$).

When Data-Aug Hurts

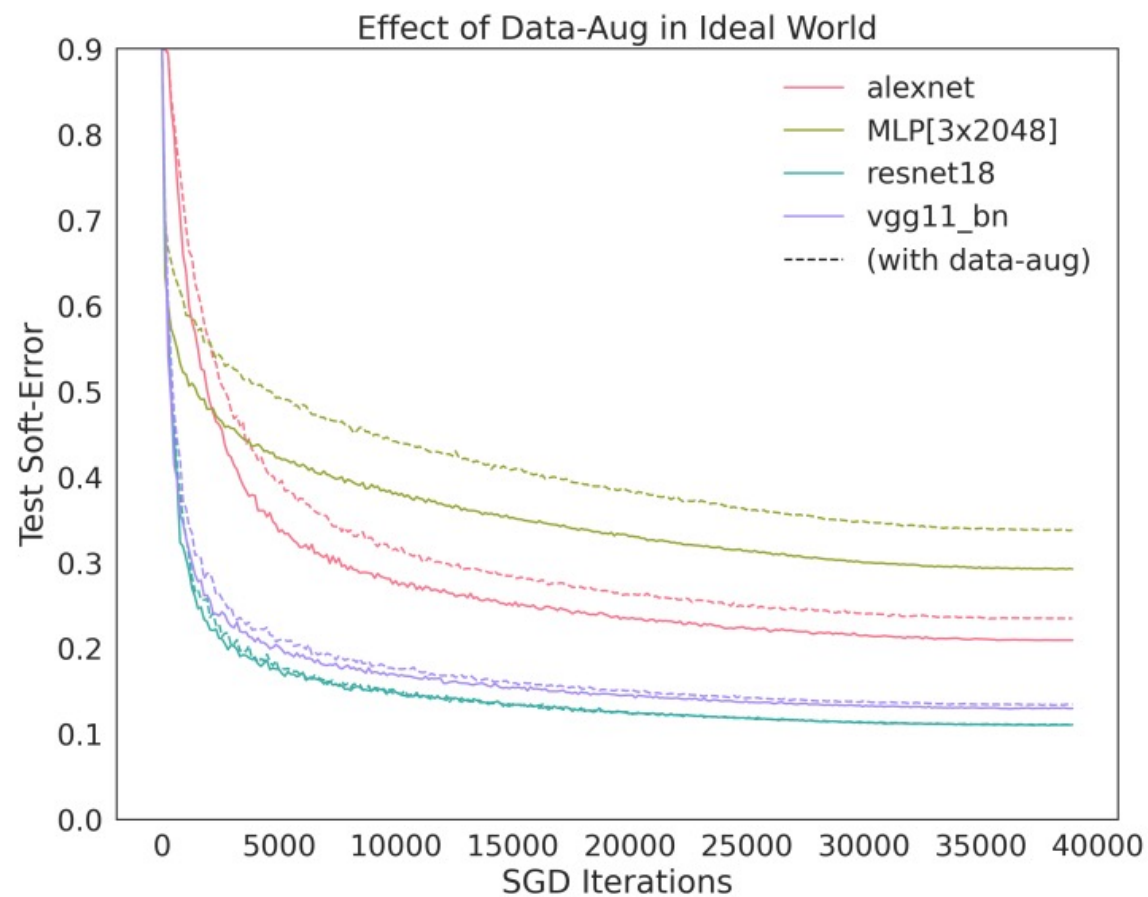


Figure 10: Effect of Data Augmentation in the Ideal World.

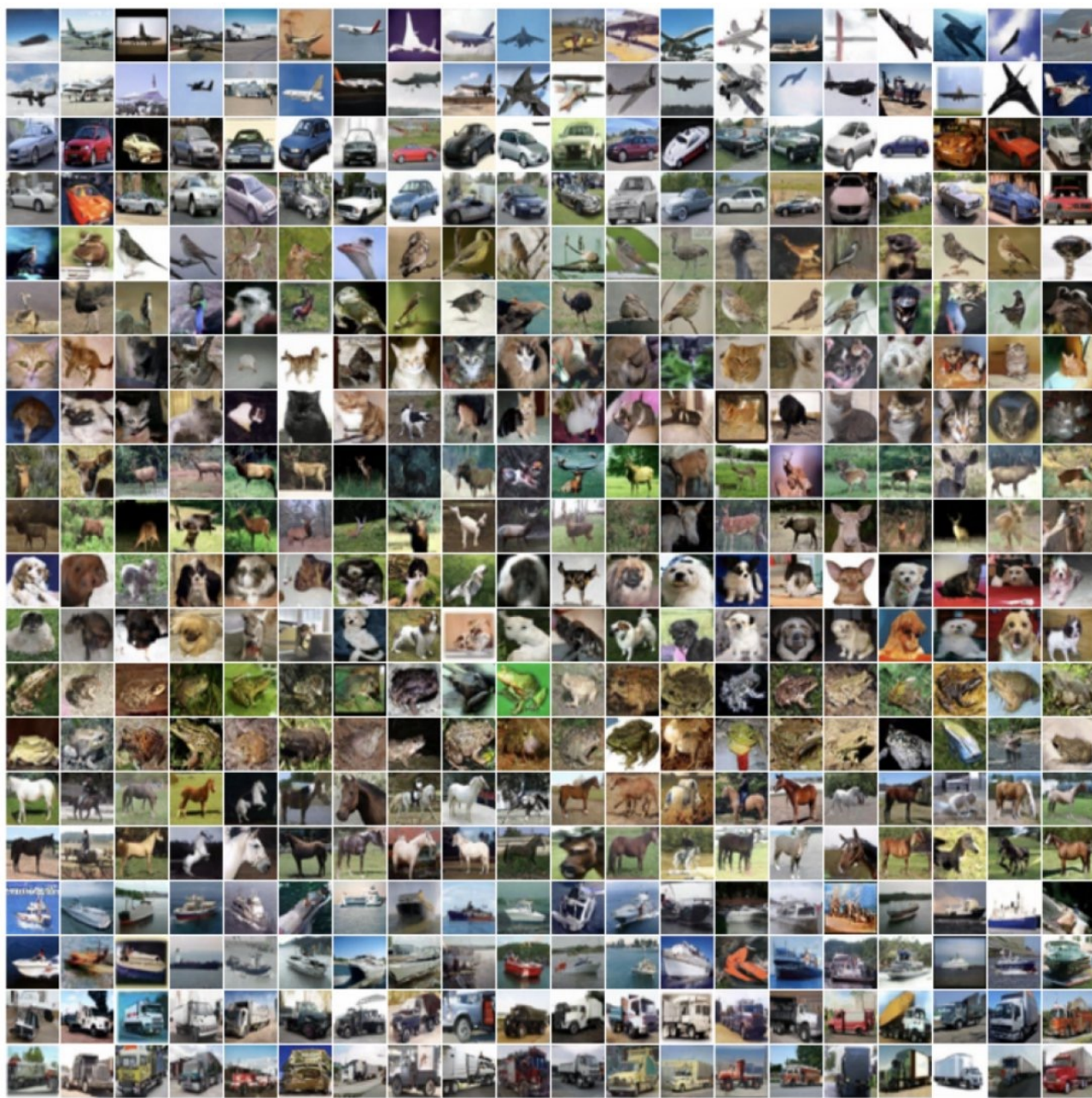


Figure 17: **CIFAR-5m Samples.** Random samples from each class (by row).



Figure 18: **CIFAR-10 Samples.** Random samples from each class (by row).

Trained On	Test Error On	
	CIFAR-10	CIFAR-5m
CIFAR-10	0.032	0.091
CIFAR-5m	0.088	0.097

Table 2: WRN28-10 + cutout on CIFAR-10/5m

norwegian elkhound



lhasa



wire-haired fox terrier



norwich terrier



basset



brittany spaniel



english springer



irish terrier



german short-haired pointer



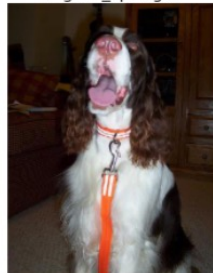
flat-coated retriever



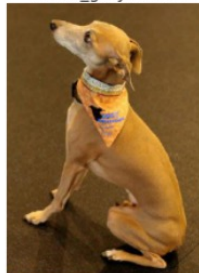
gordon setter



english springer



italian greyhound



silky terrier



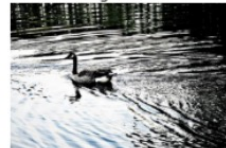
cocker spaniel



bald_eagle



goose



jacamar



great grey owl



albatross



hummingbird



bustard



goose



water ouzel



ptarmigan



hummingbird



european gallinule



vulture



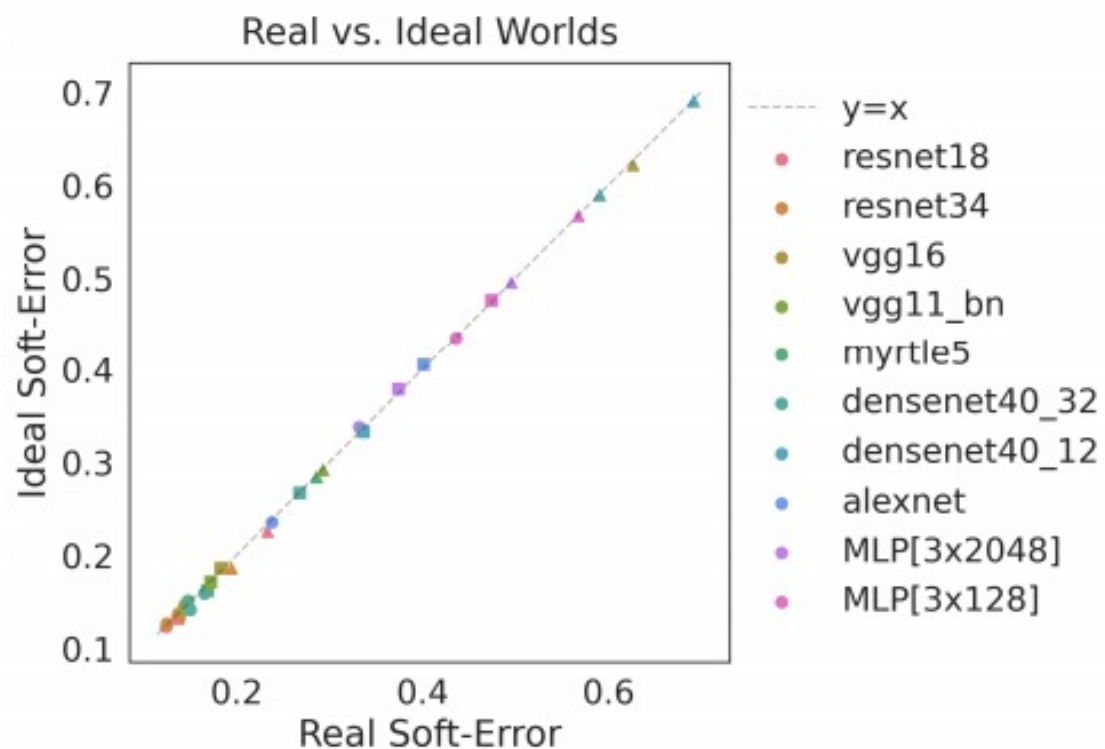
jay



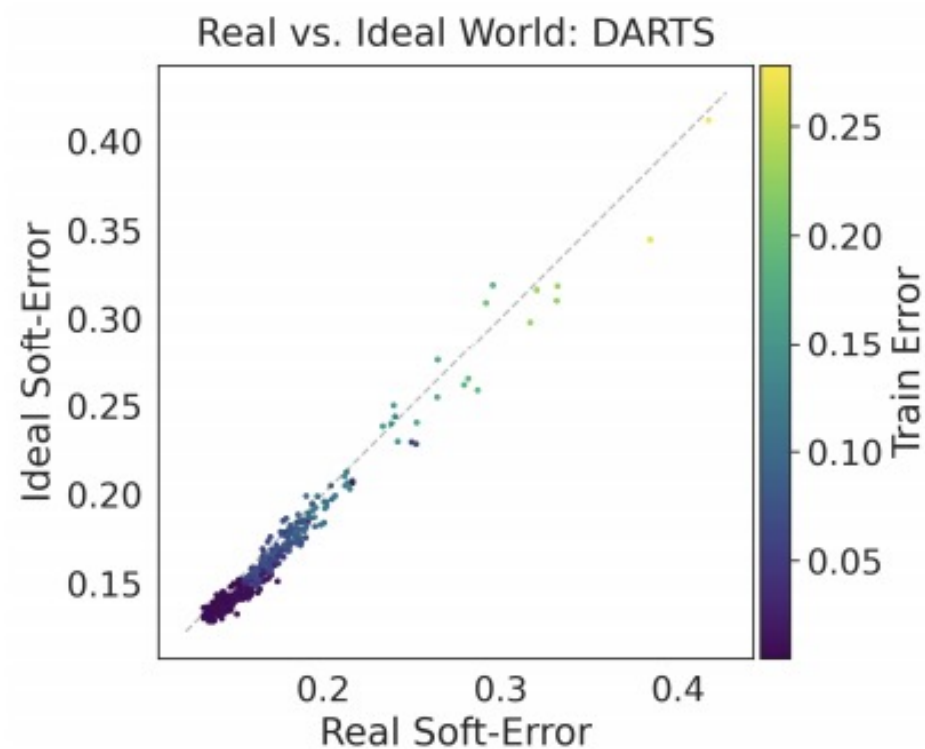
american egret



CIFAR-5m Experiments



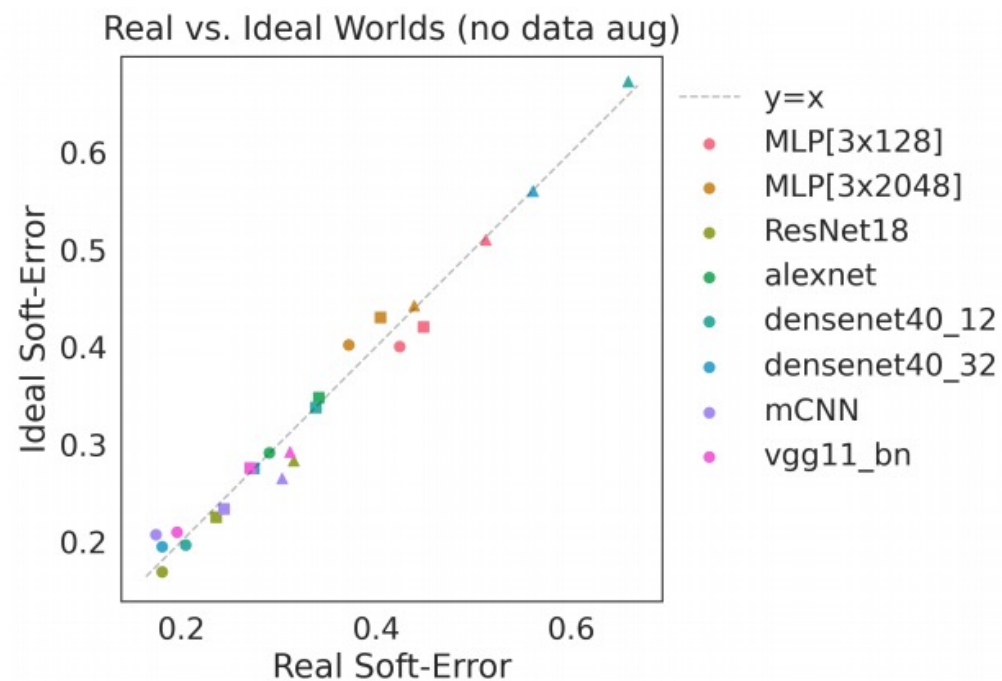
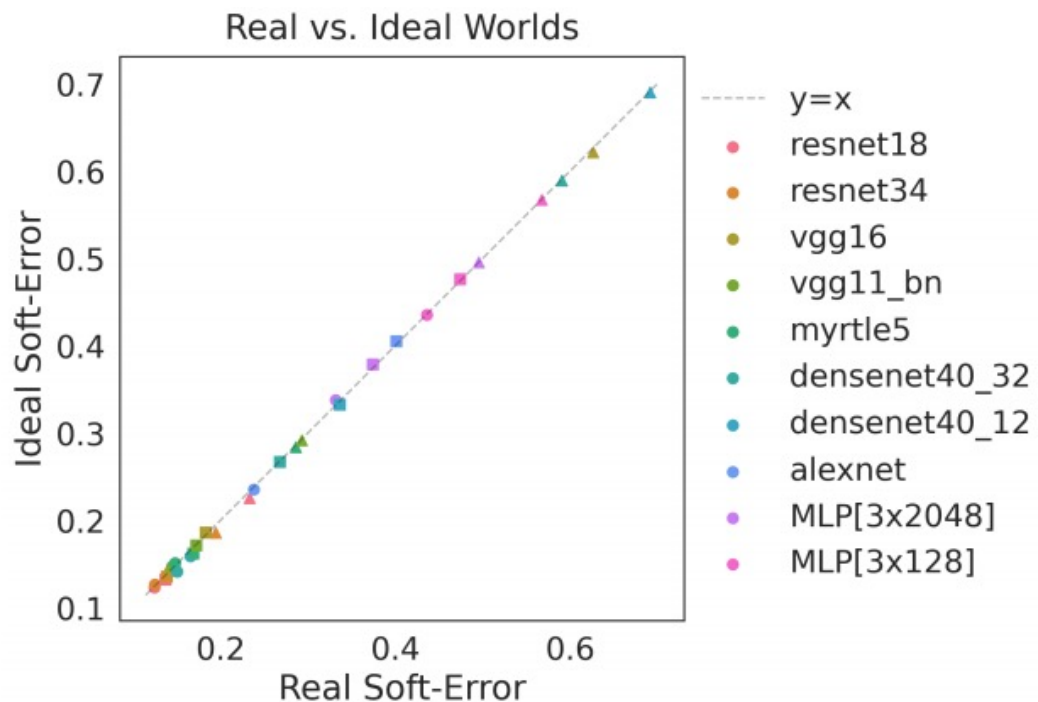
(a) Standard architectures.



(b) Random DARTS architectures.

Figure 2: **Real vs Ideal World: CIFAR-5m.** SGD with 50K samples. (a): Varying learning-rates 0.1 (\bullet), 0.01 (\blacksquare), 0.001 (\blacktriangle). (b): Random architectures from DARTS space (Liu et al., 2019).

ImageNet Experiments

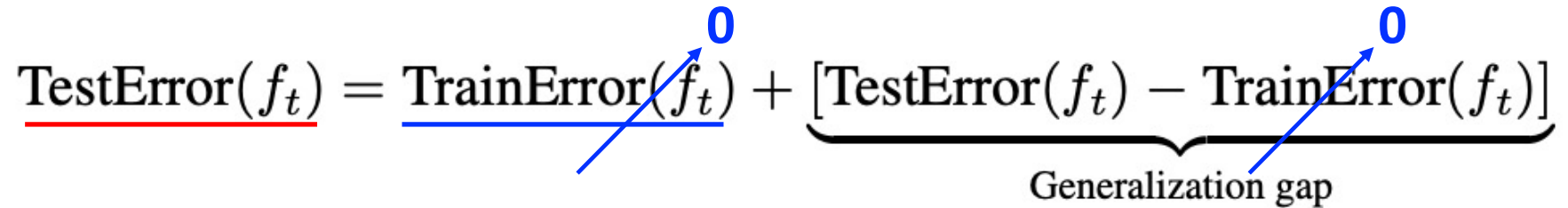


Validation: Summary of Experiments

- **CIFAR-5m:** 5-million synthetic samples from a generative model trained on CIFAR-10
 - Realistic: Training WRN on $n=50K$ from CIFAR-5m yields 91.2% test acc on CIFAR-10
- **ImageNet-DogBird:** 155K images by collapsing ImageNet categories.
 - Real World: $n=10K$ for 120 epochs
 - Ideal World: $n=155K$ for < 8 epochs (approximation of $n = \infty$)
- **Various archs:** convnets, ResNets, MLPs, Image-GPT, Vision-Transformer

Classical Framework (ERM)

Classical Framework: Finite data, need to understand *generalization gap*

$$\text{TestError}(f_t) = \text{TrainError}(f_t) + \underbrace{[\text{TestError}(f_t) - \text{TrainError}(f_t)]}_{\text{Generalization gap}}$$


“Good models are those with small generalization gap”

Obstacles:

1. Hard: Decades of work, little progress.
2. Large models can fit train sets → trivializes framework